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Light scattering in thin turbid tissue including macroscopic porosities: A study based on a Monte Carlo model

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ABSTRACT

A Monte Carlo code is built taking into account macroscopic spheroid cavities inside a turbid medium, i.e. in mixing Multi-Layer Monte Carlo (MLMC) and Monte Carlo Ray Tracing (MCRT). That simulates a tissue with a strong and heterogeneous porosity, such as flesh tissues of fruit or bone tissues. This kind of tissue, which has two scales of porosity (microscopic and macroscopic), differs notably of the homogeneous and continuous model used in the usual radiative transfer equation. The influence of the presence of spheroids can be observed on the shape of the effective phase function, on the effect related to the time-resolved diffusion solution or also on the scattering coefficient retrieved by means of the Beer-Lambert relationship. For instance, the reduced scattering coefficients retrieved thanks to time-resolved transmittance from MLMC-MCRT models having a lot of intertwined large cavities show variations coherent with those retrieved from bone tissue. Furthermore, the effect of porosity on optical transmission seems to have a real impact when relative refractive index is close to 1.

In this case, the equivalence problem between such porous MLMC-MCRT model and a homogeneous turbid medium, can be discussed at the level of the angular intensity distribution over the plane boundaries. This requires to fit this angular distribution by an Adding-Doubling model using optimized optical depth and scattering phase function. Experimental scattering phase functions obtained from apple tissues are considered in order to test this idea, and then compared with those computed with a MLMC-MCRT model.

1. Introduction

The porosity concerns different kinds of material: porous made-man media [1] such as inorganic solids or pharmaceutical powder, planetary components such as regolith [2] or snow [3], but also biological tissues such as bone [4] or flesh of fruits [5]. The permeability, the fluid impregnation [6] or the transport/stocking of gaseous chemical compounds [5,7] depend on the porosity structure. The porosity can also be used in engineering problems, for electromagnetic attenuation materials (for instance a SiC structure obtained from an apple structure [8]), for gas measurement by optical time-resolved method [9], for light trapping in solar cells material [10], or to improve engineering of biological tissues [4]. About this last case, fundamental questions related to the complex light-porous media interaction arose, especially about the light scattering. That is the subject developed below.

When the optical system cannot be studied easily with the help of the Electromagnetic theory, the Radiative Transport theory enables to simulate the photon migration, especially inside pseudo-continuous and pseudo-homogeneous media. Multi-layer Monte Carlo simulations (MLMC) [11] and Adding-Doubling (AD) method [12] are the widely used models, while the solution of diffusion equation is often sufficient

for large distance and moderate absorption. The AD method is limited to a slab geometry without lateral constraint. It is less flexible than MLMC, but is fast (more or less faster than MLMC [13]) and often used to retrieve optical properties of biological tissues. Moreover, when the optical properties are depth dependent, (such as the case of the near-surface human skin layers [14]), the multilayer structure can be considered for all the models, i.e. MLMC, AD and diffusion solution.

These models need parameters such as average optical coefficients (μ_a absorption and μ_s scattering coefficients) and also a scattering phase function [15,16] (eventually replaced by the anisotropy factor g for the diffusion theory). The estimated optical coefficients and the determination of scattering phase function are only achieved by the help of experimental data, corresponding to reflectance and transmittance of signals recorded over the external boundaries of a sample [17,18]. Particularly, the one-axis transmittance value enables to estimate the scattering coefficient or the reduced scattering coefficient $\mu'_s = \mu_s(1 - g)$. However, the macroscopic heterogeneities and 3D interface-discontinuities inside a heterogeneous turbid porous medium have to be taken into account to mimics light interaction in real tissues [19]. The average optical coefficients are more related to microscopic heterogeneities, and

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their physical meanings may be questionable in such heterogeneous turbid media with microscopic, mesoscopic and macroscopic heterogeneities [1,9]. For instance, the sizes of cell organelles (ribosomes, mitochondria, ...) in biological tissues are sub-micrometer [20], the estimated bulk scattering coefficients of the constituents being of the order of several tens mm^{-1} [4,20], whereas the sizes of cavities are often sub-millimeter [4,5]. The interstitial tissue can be filled with gas or water for fruits [5,7], and with lipids tissue more or less homogeneous for bones [4], meaning different kinds of mismatch on refractive indexes.

An alternative exists to the use of a medium characterized by scattering coefficients and anisotropy factors. Monte Carlo Ray-tracing algorithm (MCRT) [3,4,21–24] was developed to study the geometrical propagation of the light through media characterized by sphere-sized particles, transparent or opaque spheroids [23], by multi-facet structures or by foam structures [4,22]. Consequently, multiple optical rays can be drawn in specific media having strong porosity at a macroscopic or mesoscopic scale. The light scattering laws, corresponding here to the light interaction with the internal structures, are calculated thanks to the reflection–refraction laws [3], approximation of a specular law [21] or diffuse reflection laws [22,24]. The disadvantage of the MCRT is due to the difficulty to mimic the light propagation inside complex tissues such as biological tissues, where the number of components is great. This limits its interest in the assessment of the optical properties in such tissue.

In this paper, a Monte Carlo Ray-tracing code based on large spheroid compounds is combined with an usual Multi-Layer Monte Carlo code in order to study the light propagation in turbid media (meso or microscopic heterogeneities) including several cavities (macroscopic heterogeneities). The cavities are made of spheroids, overlapping or not, whose sizes are larger than the mean free path of the turbid medium surrounding the cavities. This kind of system enables to characterize the light transport inside some biological tissues such as the fruit flesh or the porous bone (osteoporosis). From the transmitted and reflected flux generated by this modified Monte Carlo code, an average efficient scattering phase function and the time-resolved transmittance can be obtained. Several geometries and refractive indexes are tested. For instance, large samples mimicking bone tissue are used to explore the effect of the size of cavities on the retrieval of reduced scattering coefficient using the time-resolved diffusion solution. Moreover, the impact of a thin thickness on the apparent scattering coefficient is discussed. The goal of these simulations is also to consider how to use the reference method AD for such thin structures, this being related to the problem of the equivalence [1,18] between a porous medium and a homogeneous turbid medium. A simple relationship between optical depth and scattering phase function is proposed inside the code of an Adding-Doubling method to find equivalent scattering coefficient and scattering phase function from the data generated by the real porous turbid medium. Finally, experimental scattering phase functions obtained from apple tissues are considered and compared with those coming from a model with cavities.

2. MLMC-MCRT Monte Carlo model

2.1. MLMC-MCRT model description

The Monte Carlo model is based on the transport of particle or photon, for which the absorption, the free path, and the deflection are governed by several probability laws. The Multi-layer Monte Carlo code [11] uses the probability $\exp[-(\mu_a + \mu_s)s]$ to assess the free path s , while a Ray tracing code can use the same method to plot the trajectory points when a high coefficient μ_{t0} (~ 60 up 130) replaces $\mu_t = \mu_a + \mu_s$. The deflection is depending on either a scattering phase function ($p(\theta, \varphi)$ or $p(\theta)$ when azimuthal symmetry exists) and/or Fresnel reflection and refraction laws. Absorption and weight of photons are important topics in stochastic Monte Carlo models [11,25–27], although the absorption

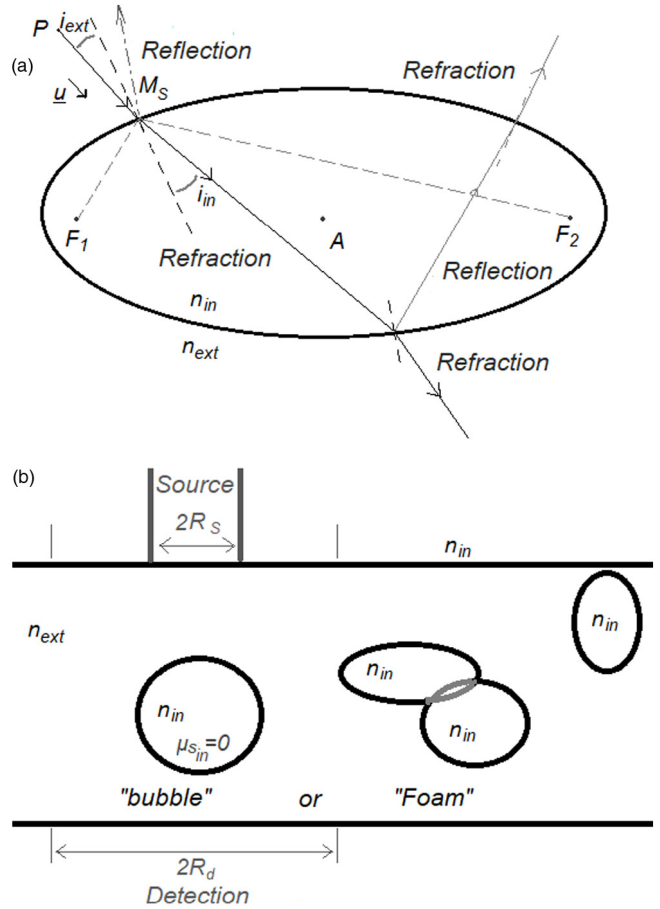


Fig. 1. (a) Scheme of the light propagation with the spheroid cavity according to the Fresnel laws. (b) General scheme used to the MLMC-MCRT model.

influence may be small when albedo (such those used here) are close to 1. In this study, where the number of packets is mainly equal to 10^6 (or $2 \cdot 5 \cdot 10^6$) and the weight threshold for the “Russian roulette” test is 50%, significant curves and trends were observed whatever the presence or not of small fluctuations perceived. Besides, others weight thresholds were tested (as 1%) without noticeable deviation of the results.

The Ray tracing code, used here inside the Monte Carlo algorithm, considers Fresnel reflection and refraction laws on spheroids (seen as empty pores). It searches systematically the intersection point, if it exists during the free path, with one of the spheroids incorporated in the turbid medium. This process can be repeated several times, owing to the fact that spheroids can overlap each other. The maximal number of spheroids considered here was restricted to 24 to limit the computing time, which allows to take a thickness up to few mm. The unit vector of direction \underline{u} , which can be modified with respect to the Fresnel laws, and the intersection point M_S enable together to predict the free path inside the pore space up to exit point (Fig. 1(a)). This point is obtained from the initial point P by $\underline{M}_S = \underline{P} + k\underline{u}$, where k is solution of the spheroidal equation

$$(\underline{P}_x - A_x + k\underline{u}_x)^2/r_x^2 + (\underline{P}_y - A_y + k\underline{u}_y)^2/r_y^2 + (\underline{P}_z - A_z + k\underline{u}_z)^2/r_z^2 = 1 \quad (1)$$

where A_i and r_i ($i = x, y, z$) are the components of the center and the radii of the spheroid, respectively. This gives two values corresponding to the two intersection points with the spheroid,

$$k = \frac{-\sum_x^z u_i A_i P_i / r_i^2 \pm [(\sum_x^z u_i A_i P_i / r_i^2)^2 - (\sum_x^z u_i^2 / r_i^2)(-1 + \sum_x^z A_i P_i^2 / r_i^2)]^{1/2}}{\sum_x^z u_i^2 / r_i^2} \quad (2)$$

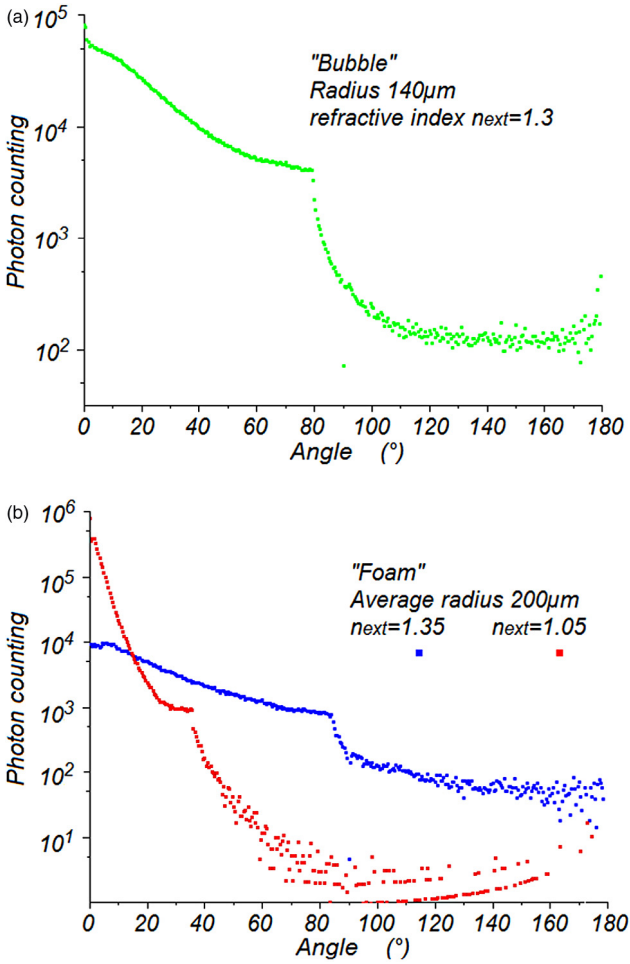


Fig. 2. Angular intensity curves related to a Monte Carlo Ray-tracing code (simulating geometric optic) obtained (a) for a bubble inside a turbid medium with a refractive index 1.3, and (b) for intertwined spheroids inside turbid media with a refractive index 1.05 or 1.35.

The point M_S enables to find \underline{u}_A , the unit vector normal to the spheroid surface, thanks to the spheroidal focus points F_1 and F_2 ($\underline{u}_A = (\underline{F}_1 \underline{M}_S / F_1 M_S + \underline{F}_2 \underline{M}_S / F_2 M_S) / \|\underline{F}_1 \underline{M}_S / F_1 M_S + \underline{F}_2 \underline{M}_S / F_2 M_S\|$), and so the new directions \underline{u}_m can be established: $\underline{u}_m = n_{in} / n_{ext} \underline{u}_{m-1} + [\cos i_{ext} - n_{in} / n_{ext} \cos i_{in}] \underline{u}_A$ or $\underline{u}_m = \underline{u}_{m-1} - 2 \cos i_{in} \underline{u}_A$, i.e. refraction or reflection direction, respectively.

The polarization of the light is not considered, so the Fresnel reflectance is computed by the formula $1/2 \{ \sin(i_{ext} - i_{in})^2 / \sin(i_{ext} + i_{in})^2 + \tan(i_{ext} - i_{in})^2 / \tan(i_{ext} + i_{in})^2 \}$. The path length between the input and the exit points of the spheroids is also computed with the help of Eq. (1). But when the photon is outside the cavities, the usual rules related to the MLMC code are considered. The combination of this Ray tracing code and the MLMC code yields a simple but modified Monte Carlo code (MLMC-MCRT), which seems sufficient to evaluate light distribution when strong macroscopic porosity exists inside a turbid tissue.

2.2. Simulation on MCRT model

In order to test only the Ray tracing code, simulations on a few cases were performed without the use of any scattering phase function (Fig. 1(b)). That corresponds to simulate the geometrical optic model without interference. While this model does not take into account forward diffraction and interference phenomena, it provides a reasonable description of the mean angular intensity curve. For instance, the incoherent light reflected by a bubble and related only to the

optical geometry is obtained and shown in Fig. 2(a), where the angular intensity curve (except the forward peak) seems coherent with the light scattered from bubbles given in literature [28,29]. Particularly, the strong decrease of the curve after a critical scattering angle region $\sim 80^\circ$ can be observed. The influence of the refractive index on the light intensity distribution is visible in another example with spheroids instead of a single spherical bubble (Fig. 2(b)). It can be noted that with Monte Carlo technique, the stochastic noise on the estimation of the mean angular intensity is significantly higher in the backward region (where multiple scattering effects are preponderant). The model related to this figure corresponds to this displayed in Fig. 3(a). The three structures illustrated in Fig. 3 are the ones used in the next sections. The mean diameter of the spheroids is always at least 4 times larger than the mean free path $1/\mu_t$, (~ 0.8 mm for Fig. 3(a-b), ~ 0.3 mm for Fig. 3(c)). The number of spheroids is limited and so the detection boundary is limited.

If the MCRT models used here can describe only some trends of the mean light intensity curve, the combination MLMC-MCRT has the aim to model the radiative transport of photons in turbid media with large cavities. The next sub-section details this system.

2.3. Simulation results on MLMC-MCRT

The spheroids that are linked to cases seen in Fig. 3(b) are incorporated inside a turbid medium having optical coefficients $\mu_a = 0.01$ mm^{-1} , $\mu_s = 15$ mm^{-1} (or 10 mm^{-1}) and $g = 0.95$, and where the Henyey–Greenstein function is used as scattering phase function:

$$p_{HG}(\theta) = \frac{(1 - g^2)}{4\pi(1 + g^2 - 2g \cos\theta)^{3/2}} \quad (3)$$

A flat beam with a radius of $R_s = 1$ mm illuminates a slab whose the thickness varies between 0.26 and 1.36 mm. The intensity I_d is detected according to the angle of elevation θ or according to the time t , while the area of detection is a disk with a radius $r_d = 3$ mm (Fig. 3(b)) or 0.5 mm (Fig. 3(c)). Note that the average diameter size of the spheroids considered in models Fig. 3 are in the range of magnitude of the trabecular separations in bone tissue [30]. The effective scattering phase functions are obtained by the formula $p_{eff}(\theta) = I_d(\theta) / \sin(\theta)$ and are displayed Figs. 4 and 6(a). Besides, the usual probability function of non-absorption $(1 - \mu_a/\mu_t)$, which is used to define the decrease of the weight inside a Poissonian Monte Carlo stochastic model [25], can be perturbed by the traveling through macroscopic cavities [26]. Nevertheless, there is no impact observed on the effective scattering phase-function, whatever the fact that this probability function remains always identical or is replaced when the paths cross a pore by a function $1 - \mu_a L_{pores}$, where L_{pores} is the path length inside the pore.

First, the comparison between the case with and without spheroidal pores are given in Fig. 4 with different examples. For all the cases, a discrepancy is observed for the intensity $p_{eff}(\theta)$ when $\theta < 10^\circ$. Nevertheless, the relative refractive index n between the turbid medium and the pores influences the forward peak, in such manner than the index matching leads to an increase of the forward peak. The trivial fact, shown here, is that a very small mismatch of refractive indexes between the pores and the outside medium decreases the scattering. This idea is used in a recent study [31], where optical detection through a porous matrix is enhanced thanks to an addition of fluid having a good matching refractive index.

Second, the case of bone tissue was approached from the model defined in Fig. 3(c), where this model was repeated in the space in order to mimic a thick sample of thickness 3 or 7 mm. The optical coefficients ($\mu_a = 0.025$ mm^{-1} , $\mu_s = 27$ mm^{-1} and $g = 0.935$) outside the cavities were chosen with respect to the reference found in literature about bone tissues [32]. Different situations were considered: -two thicknesses (3 and 7 mm), -two average sizes for the cavities (relative ratio of 1.5 for all the cavity radii between the two cases), -several choices of refractive indexes such as $n_{inC} = 1.45$ or 1.6 for the cavities media, and $n_{out} = 1.45$ or 1 for the outside while n_{extB} for the bone tissue is fixed to 1.6.

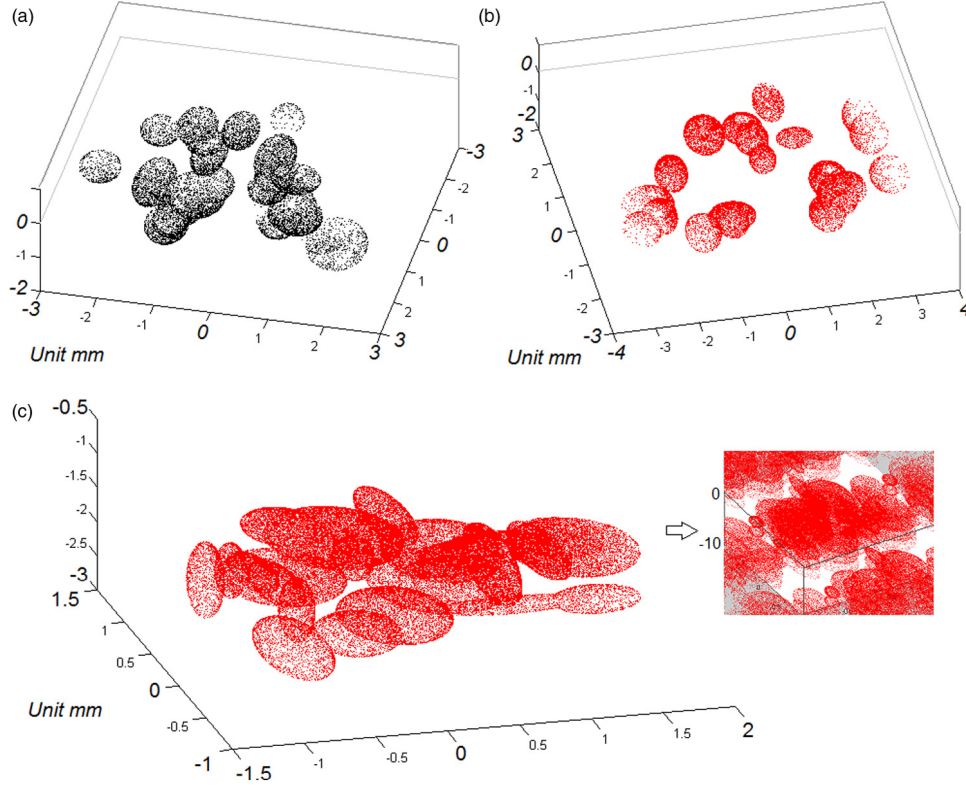


Fig. 3. Three examples of structure having spheroid cavities, overlapping or not, used with the Monte Carlo code and with the Ray-tracing code added.

Table 1

Retrieved values of the reduced scattering coefficient with respect to different configurations (n_{extB} fixed to 1.6). The last column shows the change of absorption due to macroscopic porosities with respect to a Poissonian model.

μ'_s (mm^{-1})	Thickness (mm)	n_{out}	n_{inC}	Average cavity radius	Statistical difference related to absorbed "photons"
1.40 ± 0.05	3	1.45	1.45	0.26 mm	1.3%
1.15 ± 0.03	3	1.45	1.45	0.40 mm	4.5%
1.39 ± 0.06	7	1.45	1.45	0.26 mm	2.8%
1.44 ± 0.05	7	1.45	1.6	0.26 mm	7.7%
1.18 ± 0.05	7	1.45	1.45	0.40 mm	16.8%
1.70 ± 0.05	7	1	1.45	0.26 mm	4%

The transmitted intensity versus time was recorded in the detector area opposite to the source, and the data were fitted with the solution of diffusion equation for a slab (μ_a was always fixed to 0.025 mm^{-1}). The absorption perturbation due to the traveling through the macroscopic cavities, cited above, can have an impact on the quantity of photons absorbed according to the average size of the pores (see last column of Table 1), but have a small impact on the time-resolved distribution. The difference about the retrieval of μ'_s , between the cases where the probability function $(1 - \mu_a/\mu_t)$ remains always identical or is sometimes replaced by a function $1 - \mu_a L_{pores}$, varies between 3 and 8%. These differences are almost the same order of magnitude as those related to numerical fittings (Levenberg–Marquardt optimization method), and consequently do not modify the comments made about them.

Some results are displayed in Fig. 5. The corresponding retrieved values of μ'_s obtained with diffusion solution are shown in the Table 1. It is first noted that a strong mismatch of the refractive index between the slab and the outside provides a reduced scattering coefficient almost identical to the one linked to the bone: ~ 1.7 versus 1.755 mm^{-1} for the smaller average size for the cavities (0.26 mm). In the opposite case, the coefficient μ'_s decreases up to $\sim 1.4 \text{ mm}^{-1}$. Moreover and as reported in [33], the mismatch of the refractive index between the bone and the cavities have just a small impact of a few percent on the retrieved values (for example $\mu'_s \sim 1.45$ versus 1.4 mm^{-1} with μ_a fixed). The rise of 35% for the average size for the cavities provides a decrease of 15%–20% for

μ'_s . This change can be compared to the one related to values retrieved in an experimental study [34] using the time-resolved transmittance on the calcaneus: a difference of $\sim 15\%$ could be observed between 30 and 82 years-old volunteers. These variations can be considered as minor regarding to the error percent of the estimates.

In these large thicknesses of sample, the study of the reduced scattering coefficient thanks to the diffusion solution shows a limited impact of the heterogeneous structure such as the one build here. When the sample thickness decreases and becomes closer to the cavity size, the optical transport should be more sensitive to the porosity properties. This is the part developed in the next section thanks to the use of MLMC-MCRT method.

3. Optical characterization of a thin porous slab

3.1. Simulation results on MLMC-MCRT about scattering coefficient

The scattering transport coefficient μ_t is retrieved directly from the measurement of the maximum intensity $I_d(\theta = 0)$ thanks to the Beer–Lambert relationship $I_d(\theta = 0) = I_0 \exp(-\mu_t \cdot \text{thickness})$ available for the thinnest thicknesses. I_0 is here the number of incident photon, i.e. $I_0 = 10^6$. The coefficient μ_t can be estimated by the formulae:

$$\mu_t = -\ln \left[\frac{I_d(\theta = 0)}{I_0} \right] / \text{thickness} \quad (4)$$

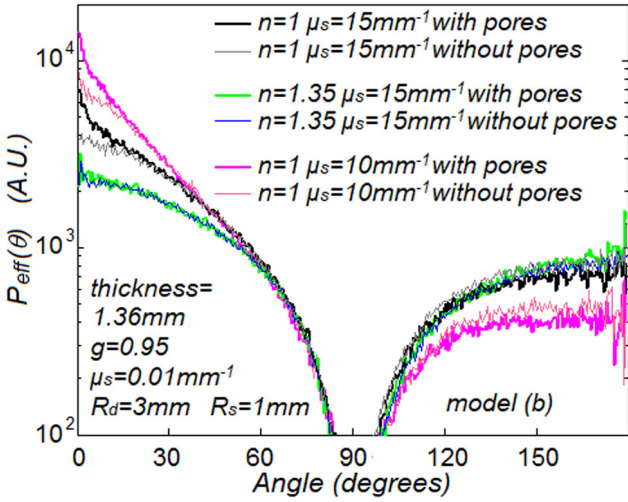


Fig. 4. Effective scattering phase functions related to the modified Monte Carlo and to some structures seen in Fig. 3 with a radius of a flat light source $R_s = 1$ mm. Comparison between the cases with and without the addition of spheroid pores (Fig. 3(b)) in a turbid medium with a radius of the detection area $R_d = 3$ mm, thickness = 1.36 mm, $\mu_a = 0.01$ mm $^{-1}$, $g = 0.95$ (p_{HG}), $\mu_s = 15$ mm $^{-1}$ or 10 mm $^{-1}$, and refractive index $n = 1$ or 1.35.

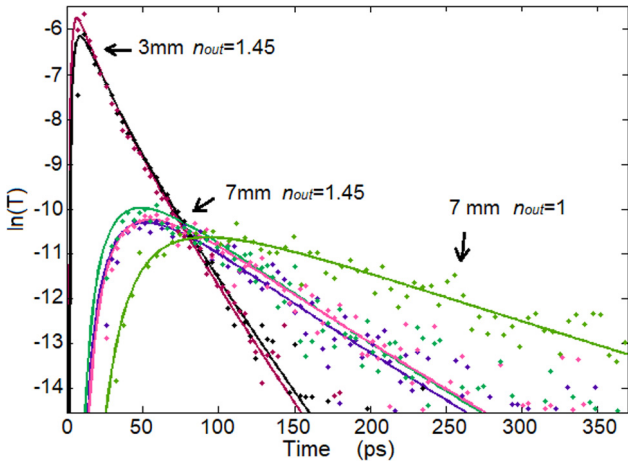


Fig. 5. Transmitted intensities versus time for different thicknesses, refractive indexes and average size of cavities. The cavities structure is based on the model (c).

or

$$\mu_t = -\ln \left[\frac{I_d(\theta = 0, \text{thickness}_2)}{I_d(\theta = 0, \text{thickness}_1)} \right] / \Delta \text{thickness} \quad (5)$$

When the turbid medium is without pores, the retrieved coefficient is the true value whatever Eqs. (4) and (5) (Fig. 6(b) and (c) with $n = 1$ and $\mu_{\text{ext}} = 15.01$ mm $^{-1}$ outside the cavities). With the addition of pores, Eqs. (4) and (5) give different results. The Eq. (4) provides values of μ_t close but inferior to the one linked to the initial turbid medium ($\mu_t \sim 13$ mm $^{-1}$), while Eq. (5) yields a low value $\mu_t = 3.1$ mm $^{-1}$. So, the retrieved value of the transport coefficient depends on the process used.

Indeed, the meaning of the expression $I_d(\theta = 0) = I_0 \exp(-\mu_t \cdot \text{thickness})$ becomes questionable concerning a heterogeneous porous medium. Though a turbid tissue, characterized by a pure randomness, leads to a light path distribution exponential [1], accurate value of a thickness measured for a strongly heterogeneous thin slab with no smooth surface is uncertain. However, a porous medium can be seen as equivalent to a homogeneous semi-transparent medium if only its extinction function is approximately modeled as an exponential law [35].

Consequently, an equivalent optical depth τ , that replaces the expression $\mu_t \cdot \text{thickness}$, must be estimated to establish a homogeneous medium equivalent to a heterogeneous porous turbid medium such as the ones studied here. The word “equivalent” is relative to the equivalence seen through measurements made at the surface boundaries, because the radiative transport in such random heterogeneous media cannot be reproduced exactly by a classical radiative transfer equation with fixed parameters inside the volume [36].

The equivalence between a homogeneous stochastic Monte Carlo model and a complex porous structure has been achieved, when the porosity fraction is above 50% [35]. However, the MLMC-MCRT model was conceived here to explore a system with two type of porosities, i.e. the one related to bulk random microscopic components and the one related to macroscopic cavities. This kind of turbid medium with sparse empty pores can be treated as a type of pseudo-homogeneous medium inside a transport model. If the optical transport properties corresponding to the microscopic components part are known, what about those linked to the radiative transport model of this pseudo-homogeneous tissue?

3.2. Characterization of MLMC-MCRT models by an Adding-Doubling method

3.2.1. Problematic of constraints related to the Adding-Doubling method

The radiative transfer is often studied by means of Monte Carlo methods, but also through analytical or numerical solutions of the transport equation [1,17]. The numerical Adding-Doubling method [17] is limited to multi-layer slab without lateral constraint, but is considered as a fast and reference method to assess the optical coefficients from reflectance and transmittance measurement sets. The effective phase function p_{eff} , described in the previous section and defined independently of the radial coordinate, can be retrieved through the Adding-Doubling solution. As basic components needed to use Adding-Doubling method, an optical depth τ^* , an albedo a^* and an angular distribution function h^* (defined from a scattering phase function p^* by the relationship $h^*(\theta_{\text{inc}}, \theta) = \int_0^{\pi/2} p^*[(\cos \theta_{\text{in}} \cos \theta + \sin \theta_{\text{in}} \sin \theta \cos \varphi)] d\varphi$) must be chosen. For small absorption and small thickness, the influence of the albedo parameter is weak, especially for the shape of the effective scattering phase function (except for the limit angle θ of 90°). In this case, the assessment of p_{eff} by the Adding-Doubling method can be related only to an optical depth and a scattering phase function.

The optical depth τ^* and the phase function p^* considered for the macroscopic/microscopic porous turbid medium should be dependent on the optical depth τ and phase function p used to characterize the radiative transfer through the same turbid medium but without macroscopic porosity. A problem related to the choice of τ^* and p^* is that they should be defined for a continuous medium, while the porosity leads to discontinuities. Nevertheless, both components can be also regarded in a statistical way. The relationship between optical depths τ and τ^* can be seen as $\tau^* = F\tau$ ($F < 1$), where F is a factor dependent on the average occupied volume fraction, i.e. the opposite of the average porosity. The statement $F < 1$ can be attributed to the fact that, in case of a thin irregular medium with random local optical depths, the average transmitted intensity $\sim \exp(-\tau^*)$ will always be larger than the one yielded from a plane-parallel model characterized by an average value of the local optical depths [37]. Moreover, p^* should take into account that an average number N_{se} of scattering events has vanished when an equivalent continuous turbid medium, who is considered in Adding-Doubling for $\tau^* = F\tau$, replaces the real turbid medium with macroscopic pores. Consequently, simple relationships of equivalence can be searched in a such manner that formulas $\tau^* = F\tau$ and $p^* = \text{function}(p, F, N_{\text{se}})$ can be written. If the convolution \otimes between two scattering events is introduced, then the last formula can be described in a symbolic manner as $p^* = m_1(F)p + \sum_{k=2}^{N_{\text{se}}} m_k(F)p \prod_{k=1}^{N_{\text{se}}-1} \otimes p$, where $m_k(F)$ are functions such as $\sum_{k=1}^{N_{\text{se}}} m_k(F) = 1$.

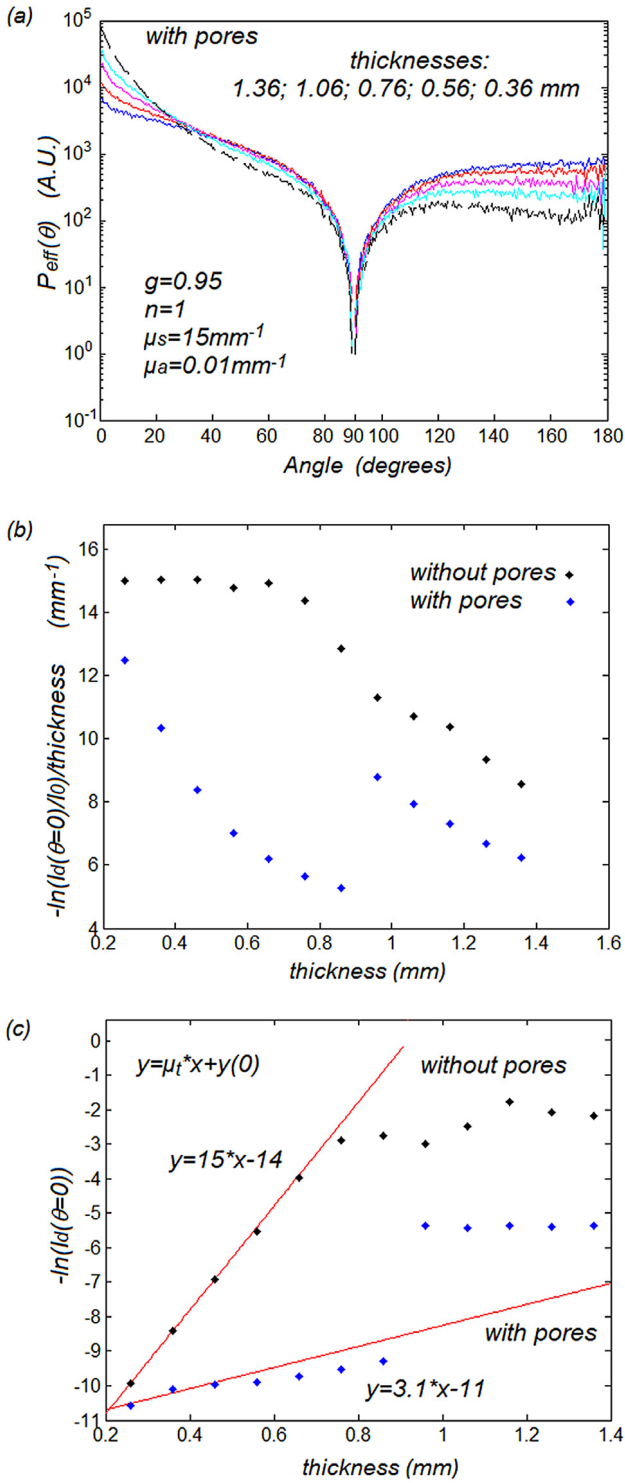


Fig. 6. Effect of the thickness for the cases described in Fig. 4 with $\mu_{\text{sext}}=15\text{mm}^{-1}$ and $n=1$. (a) Effective scattering phase functions obtained for several thickness (1.36, 1.06, 0.76, 0.56, 0.36 mm). (b) Retrieved scattering transport coefficient μ_t with the use of Eq. (4) related to the thickness. (c) -Logarithm of the transmittance maximum according to the thickness, and retrieval of μ_t with Eq. (5) (slope value).

Using an approximated approach with sphere models (see Appendix), the following parameters are considered here: $N_{\text{se}}=3$, $m_1(F)=F^{1/3}$, $m_2(F)=1-F^{1/3}-(1-F^{1/3})^2$ and $m_3(F)=(1-F^{1/3})^2$. The addition is controlled by a parameter $f=F^{1/3}$ to be estimated, which

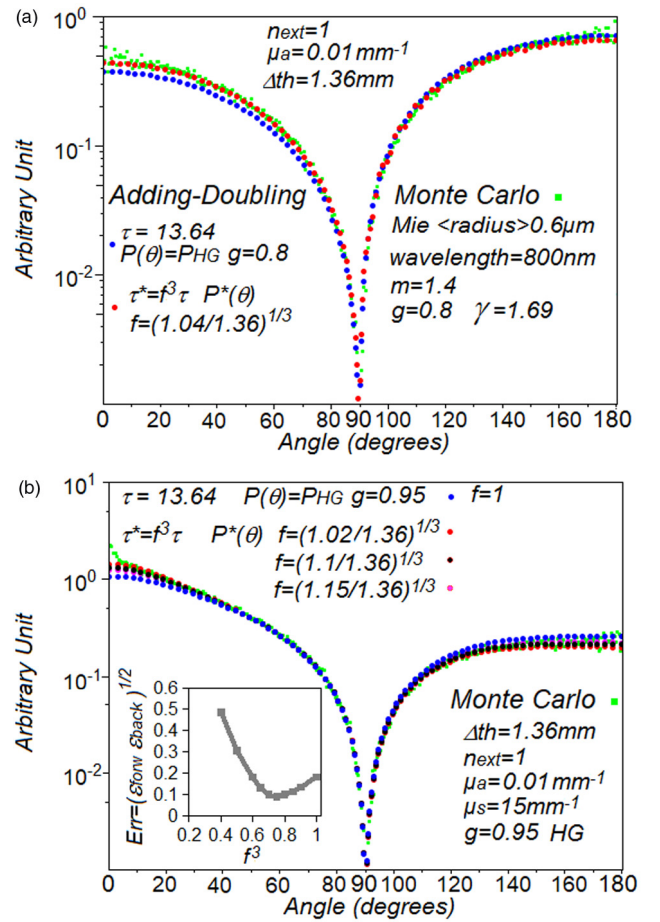


Fig. 7. Fitting, with the help of an Adding-Doubling method modified or not modified ($f=1$), of effective scattering phase functions obtained with turbid medium (thickness = 1.36 mm, $\mu_a=0.01\text{mm}^{-1}$, $\mu_{\text{sext}}=15\text{mm}^{-1}$) containing spheroidal cavities. (a) Structure related to Fig. 3(a), $n=1$ and $g=0.8$ (p_{Mie}). (b) Structure related to Fig. 3(b), $n=1$ and $g=0.95$ (p_{HG}), and insert of fitting errors with respect to f^3 .

is also related to the one used to choose the new optical depth $\tau^*=F\tau=f^3\tau$.

3.2.2. Tests on simulation models

These relationships have been set in an Adding-Doubling code written in a SCILAB software, with a sampling made according to the Radau quadrature (total points number is 96 for the range $[0, 180^\circ]$). The absorption coefficient used to calculate the albedo is the one considered by the Monte Carlo simulation. The tests were applied on different simulation results related to models Fig. 3(a) and (b), with light source radius $R_s=2.6$ and 1 mm respectively, Henyey-Greenstein scattering phase function p_{HG} , $g=0.95$, $\mu_a=0.01\text{mm}^{-1}$, $\mu_s=15\text{mm}^{-1}$ and thickness = 1.36 mm. In addition, a case was made with a scattering Mie phase function (radius = $0.6\pm 0.09\mu\text{m}$, wavelength 800 nm). The refractive index $n=1$ is considered below.

For the model (a), a Monte Carlo simulation related to a Mie phase function (p_{Mie}) was fitted in the Adding-Doubling method with a Henyey-Greenstein function using the optical anisotropy coefficient computed from the Mie phase function, $\langle \cos\theta \rangle = 0.8$ (Fig. 7(a)). An efficient fitting was observed for $L^*=1.04\text{mm}$ ($\tau^*=15.61$). Fig. 7(b), corresponding to the model (b) but with the phase function p_{HG} , illustrates different fittings due to different f values, i.e. thicknesses L^* going from 1.36 to 1.02 mm ($\tau^*=15.31$), the last one giving the best fitting. An insert displays the geometric error $\text{Err}=(\epsilon_{\text{forw}}\epsilon_{\text{back}})^{1/2}$,

Table 2

Parameters connected to the fitting by the Adding-Doubling method (Err, f^3) and those linked to the Monte Carlo simulation ($Por, \phi, I_d(\theta=0)/I_0, \mu_t^{mes}$) when the spheroid cavities size is changed inside a slab ($thickness = 1.36$ mm).

Por (%/mm)	ϕ (%)	Err (-)	f^3 (-)	$I_d(\theta=0)/I_0$	μ_t^{mes} (mm ⁻¹)
0	0	0.08	1	1.1E-05	8.4
14.7	14.1	0.09	0.9	1.6E-05	8.1
22.9	19.2	0.09	0.8	6E-05	7.2
28	22.2	0.09	0.75	2.1E-04	6.2
33.7	25.8	0.13	0.725	9.6E-04	5.1
46.3	35.3	0.28	0.575	1.78E-02	3.0

related to the comparison $|\Sigma(p_{eff}(\theta_i) - p_{Add-Doub}(\theta_i))/\Sigma p_{eff}(\theta_i)|$ in the forward ϵ_{forw} and backward ϵ_{back} parts, with respect to f^3 . It is noticeable that a good fitting efficiency is achieved with $L^* > 0.8$ mm, i.e. an equivalent thickness larger than the one used for the case of model (a).

From this model (b) the radii of the spheroids are modified in order to increase or decrease the porosity. To define the optical porosity inside the spheroidal pores per length unit, the ratio between the number of photons entering in the pores N_p and the number of photons launched at the surface N_0 is computed, and then divided by the thickness: $Por = N_p/(N_0 \cdot thickness)$. Another factor called ‘‘optical porosity’’ ϕ , which depends on the average path-length measurement instead of photons number and defined in Ref. [9], is also computed. This last factor is estimated as close to the half of the real geometrical porosity [9].

In Table 2, the values connected to the modified Adding-Doubling method (Err, f^3), and the ones connected to only the simulations ($Por, \phi, I_d(\theta=0)/I_0, \mu_t^{mes}$) are given. The same linear trend of decreasing are observed between $1 - Por, 1 - \phi$ and f^3 , while the scattering coefficient μ_t^{mes} (estimated by Eq. (4)) decreases linearly after a porosity threshold ($Por \sim 25\%$ mm⁻¹). The optimized factor f^3 is clearly linked to the optical porosities, i.e. ϕ or $Por \cdot thickness \approx 1.7\phi$. Nevertheless, it is noticed that the fitting error Err in the Adding-Doubling method used here becomes important for the last case $Por = 46\%$ mm⁻¹. Note that the behavior of μ_t^{mes} with porosity (Por or ϕ) is close to the one found in the Ref. [38] between an extinction coefficient and a geometrical porosity factor. Moreover, an exponential behavior of the transmittance $I_d(\theta=0)/I_0$ according to porosity is perceived, which has been also observed in Ref. [39] with simulations of light propagation in foam structures with respect to different geometrical porosity factors.

3.3. Application on apple tissues

Apple flesh tissue is an example of turbid porous medium probed by Adding-Doubling method [40,41] to obtain optical coefficients, which are related to chemical and physical characteristics such as firmness, texture, crunchiness properties or soluble solid content [5,42]. As reported in Refs. [40] and [41], the optical scattering and anisotropy coefficients of skin and flesh tissues retrieved by this method differ largely for a same apple specie (Braeburn cultivar): $\mu_s \sim 3$ mm⁻¹- $g \sim 0.7$ [40] and $\mu_s \sim 12$ mm⁻¹- $g \sim 0.93$ [41] for the flesh tissue. This discrepancy may be explained by the range of the sample thicknesses considered in these two studies, i.e. $L = 0.81$ – 3.30 mm [40] and $L \sim 0.5$ mm [41]. Note that the reduced scattering coefficient $\mu_s(1-g)$ remains of the same magnitude. In neglecting both the forward peak (~ 0 – 5°) and a part of the backward domain ($<140^\circ$), an experimental scattering phase function related to flesh apple samples has been approximately adjusted with an usual Monte Carlo model using a Henyey–Greenstein function and $\mu_s = 3.33$ mm⁻¹- $g = 0.7$ [43]. Nevertheless, it would be interesting to estimate more accurately the optical characterization of flesh fruit tissues, which have specific heterogeneous porous microstructure [5] (the equivalent spherical diameters of pores can change from 50 to 500 μ m [5]).

If an apple flesh tissue immersed in water (such as considered in these previous studies [40,41,43]) is strongly porous, apple skin tissue

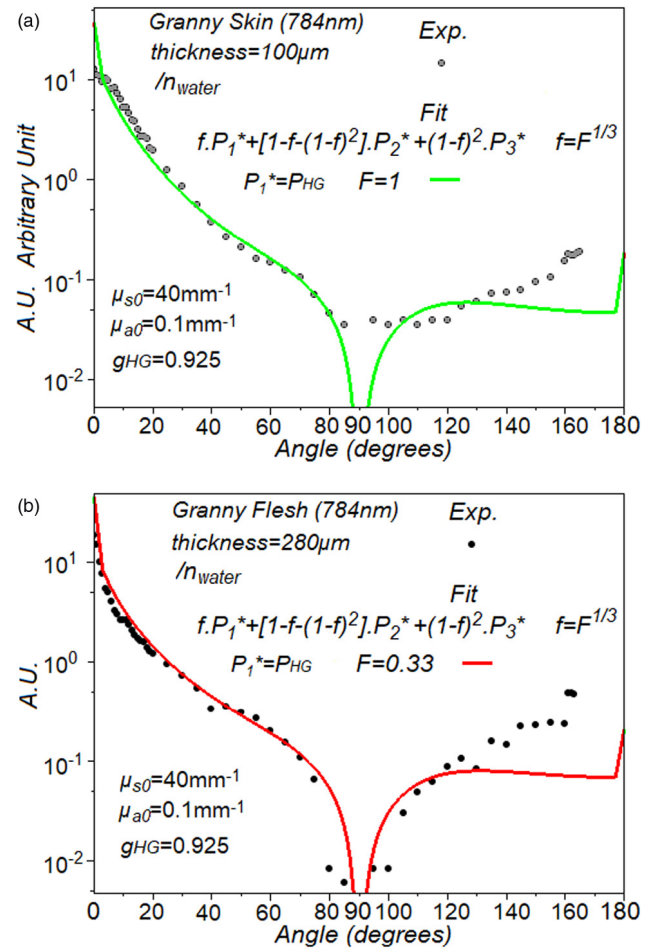


Fig. 8. Fitting by Adding-Doubling modified (line) of experimental effective phase functions (symbol) of apple tissues copied from the Ref. [43]. (a) Skin tissue of Granny Smith cultivar. (b) Flesh tissue of Granny Smith cultivar.

can be approximated as a classical multilayer turbid medium [44], whose matter density is higher than the flesh one. In the same manner, the results related to Fig. 4 has shown that a large sample of flesh tissue probed with respect to the air outside can be considered as very close to a classical multilayer turbid medium. These two cases (peel tissue or probing in air) are used here to retrieve the optical properties of the turbid medium outside the cavities.

First and based on the data of the Ref. [43], the modified Adding-Doubling method can be applied to estimate optical coefficients of skin and flesh tissues. A thin sample (~ 100 μ m) extracted from a peel of a Granny Smith cultivar can be seen as a homogeneous layer [45] from which a scattering phase function can be evaluated. With a scattering coefficient of 40 mm⁻¹ (average value of the apple skins in Ref. [41]) and Henyey–Greenstein (HG) phase function, first moment g_{HG} can be retrieved from curve fitting (see Fig. 8(a)) and used as reference moment in Eq. (10) for the apple flesh tissues. A flesh tissue extracted from the same cultivar Granny Smith (thickness $L \sim 280$ μ m) is now considered. The modified Adding-Doubling method is used for searching the best parameter $f (= F^{1/3})$ to set in Eq. (10), in order to find an efficient fitting on the range $[0^\circ$ – $140^\circ]$ (the absorption coefficient remains fixed to $\mu_a = 0.01$ mm⁻¹). The findings are depicted in Fig. 8(b) for the case where the wavelength is 784 nm. As a result, the corresponding value of the parameter f was 0.69 (0.33), the equivalent optical depth τ^* is 3.70, which give a scattering coefficient $\mu_t^* = \tau^* / L = 13.2$ mm⁻¹ and an anisotropy coefficient $g^* = 0.897$. The order of magnitude of μ_t^* and g^* are close to those obtained in the Ref. [41]. To my knowledge, it

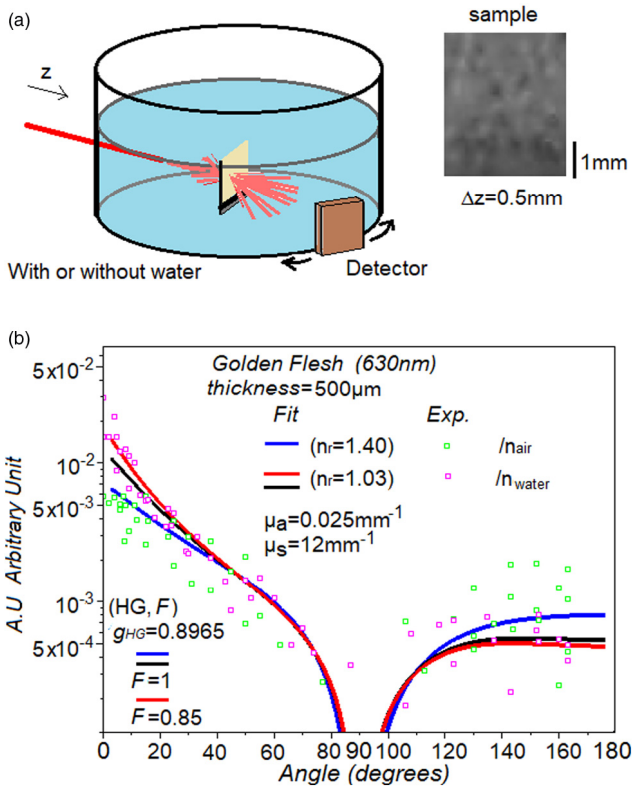


Fig. 9. (a) Scheme of an experiment made on cultivar Golden Delicious (three samples of thickness $\sim 500 \mu\text{m}$) with and without immersion in water. (b) Fitting by Adding-Doubling modified (line) of experimental effective phase functions (symbol) of Golden Delicious flesh tissues with (n_{water}) or without (n_{air}) merge in the water.

is the first time that such relationship is proposed between the optical scattering parameters of the skin and those of the cortex of apple tissue.

Second, an experiment was made on cultivar Golden Delicious (three samples of thickness $\sim 500 \mu\text{m}$) with and without immersion in water (see Fig. 9(a)). The wavelength of the laser was 630 nm and it was noted that the data fluctuations were high (see Fig. 9(b)). Nevertheless, the same use of the modified Adding-Doubling method was performed with an absorption coefficient fixed at 0.025 mm^{-1} . As a result, scattering coefficients 12 mm^{-1} and 10.2 mm^{-1} were obtained for cases linked to a probe without and with immersion in water, respectively. The anisotropy coefficients corresponding to these scattering coefficients

were 0.8965 and 0.8914. Contrary to the case above with the skin/flesh comparison, the difference with and without immersion leads to a parameter $f = 0.95$ ($F = 0.85$) closer to 1, which can be related to the fact that only the greater pores interfere here and not the microscopic porosity inside the cells.

Simulations were performed with a MLMC-MCRT model (see the model displayed in Fig. 10(a) with an average size of cavities radii reduced to $120 \mu\text{m}$) using the parameters $\mu_s = 12 \text{ mm}^{-1}$, $\mu_a = 0.025 \text{ mm}^{-1}$, $g = 0.895$, i.e. those found with the above fitting. This random structure has pores size close to the ones observed on the sample shown in Fig. 9(a). In Fig. 10(b), the comparison is shown between the effective phase functions provided by the model (with or without cavities) and the averaged points obtained from the experimental data cited above. As seen in Fig. 10(b), the effect of the cavities is small, but it can be illustrated by the simulation. However, if an importance refractive index mismatch between the cavities and the tissue exists, the approximation of a homogeneous model build with the usual MLMC model is good.

4. Conclusion

The propagation in turbid media refers to radiative transport through microscopic heterogeneities, such microscopic or mesoscopic pores. Approximate or exact solutions of the radiative transport equation can be used for these pseudo-continuous systems. However, when macroscopic pores or large foam structures are added, the simulations must take into account differently the light propagation. That permits to characterize for instance the optical probing of bone tissues or cortex tissues of apple. A Monte Carlo code is here combined with a code of Ray-tracing (MLMC-MCRT) in order to simulate the photon transport either in a pseudo-continuous tissue or in large spheroid cavities. This method that is emphasized in this paper can be seen as an intermediate way between the pure homogeneous model and the real 3D mesh structure model of complex tissue hard to process.

As a result, it can be seen that the time-resolved transmittance in large sample containing a lot of cavities intertwined can be sensitive to the increase of the cavity size. The limited impact of the osteoporosis through this optical technique can be observed thanks to this kind of Monte Carlo model build here. Moreover, when the refractive index mismatch with the continuous material can be neglected, the effective scattering phase function linked to this turbid medium containing several large pores differs noticeably of the one observed for the case without macroscopic pores. Particularly, the forward peak is strongly increased, and depends on the porosity. Consequently, the measurement of the transport scattering coefficient with a decreasing exponential law becomes disputable and more sensitive to the thickness variation of the sample.

The MLMC-MCRT allows to go further into the optical characterization in continuous mode of thin turbid sample with macroscopic

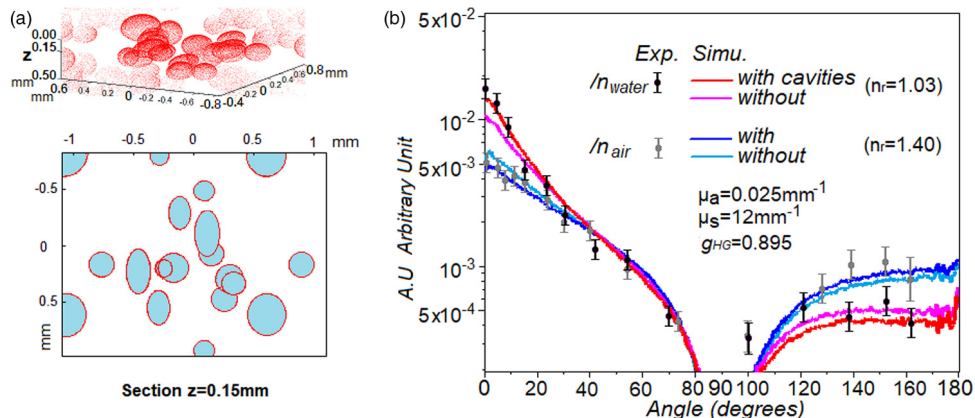


Fig. 10. (a) Structure of a MLMC-MCRT model with an average size of cavities radii reduced to $120 \mu\text{m}$. (b) Monte Carlo simulation ($5 \cdot 10^6$ photon packets and R_d is chosen as infinite) with and without cavities versus average point corresponding to the experimental data of Fig. 9(b).

porosities. This model can be used as a tool to search an equivalence between the optical probing of strong heterogeneous porous turbid medium and the one adapted to homogeneous slab. Indeed, a fast solution of the radiative transport equation based on homogeneous slab model, such the Adding-Doubling method, remains useful. This can be notably used in order to assess easily optical properties thanks to integrating-sphere that is currently used in the analysis of turbid biological tissue. It is proposed here to keep the Adding-Doubling procedure, but to add inside a new parameter related to the weight of macroscopic pores. Tests are performed for several examples build with the help of MLMC-MCRT, with different porosities but limited to media having high anisotropy. When the optical porosity due to the spheroid cavities does not exceed 50%, fitting error seems acceptable. This method is then applied to results of a previous published experiment about apple flesh tissues immersed in water, which are strongly heterogeneous porous tissues. Moreover, the influence of the refractive index mismatch can be considered with an experiment where apple flesh are immersed or not in a water tank. It can be also shown that a MLMC-MCRT simulation containing few cavities allows to reproduce the experimental light angular distributions.

The light is always assumed to be incoherent, which is a limit of this study. An improvement could be made by taking into account polarization influence in case of coherent light source. In addition, turbid media with low anisotropy and high porosities require probably more complex relationships of equivalence. Nevertheless, biological turbid tissue have usually high anisotropy, and so the method developed here can be useful to probe complex porous, such as bone tissues, especially using information of density and size of cavities based on realistic porous tissue architectures.

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Appendix

The idea of equivalence can be examined through a simple model (Fig. A.1(a)). Taking into account the model of opaque sphere distributions (radius r , local density ρ , efficiency Q , total density ρ_T), the extinction coefficient μ_E (who is equal to the scattering transport coefficient μ_t) is a function of the Mie scattering coefficient $\mu_S = \rho\pi r^2 Q$ and of the geometrical porosity fraction $\Pi = 1 - \rho_T 4\pi r^3 / 3$ [2]. If a slab with an irregular distribution is replaced by a thinner slab with a homogeneous distribution, such as the total density ρ_T^* is equal to the local density, thus the value of this local density ρ^* and the sphere radius r^* must be changed to keep μ_S , Π , and μ_E constant:

$$\mu_S = \rho^* \pi r^{*2} Q(r^*) = \rho \pi r^2 Q(r) \quad (\text{A.1})$$

$$1 - \Pi = \rho^* \frac{4\pi}{3} r^{*3} = \rho_T \frac{4\pi}{3} r^3 \quad (\text{A.2})$$

which lead to

$$r^* = r \frac{\rho_T}{\rho} \frac{Q(r^*)}{Q(r)} \quad (\text{A.3})$$

$$\rho^* = \rho \left(\frac{\rho}{\rho_T} \right)^2 \left(\frac{Q(r)}{Q(r^*)} \right)^3 \quad (\text{A.4})$$

Consequently, the scattering phase function changes according to the transition between r and r^* [46,47], and the new thickness of a slab without lateral limit, $L^* \sim 1/\rho^*$, varies from the initial thickness $L \sim 1/\rho_T$ as $\rho_T/\rho^* = (r^*/r)^3$. Note that the scattering phase function of an individual sphere could be more diffusing when a new radius $r^* < r$ is considered, while a thinner thickness L^* tends to enhance the effective forward scattering.

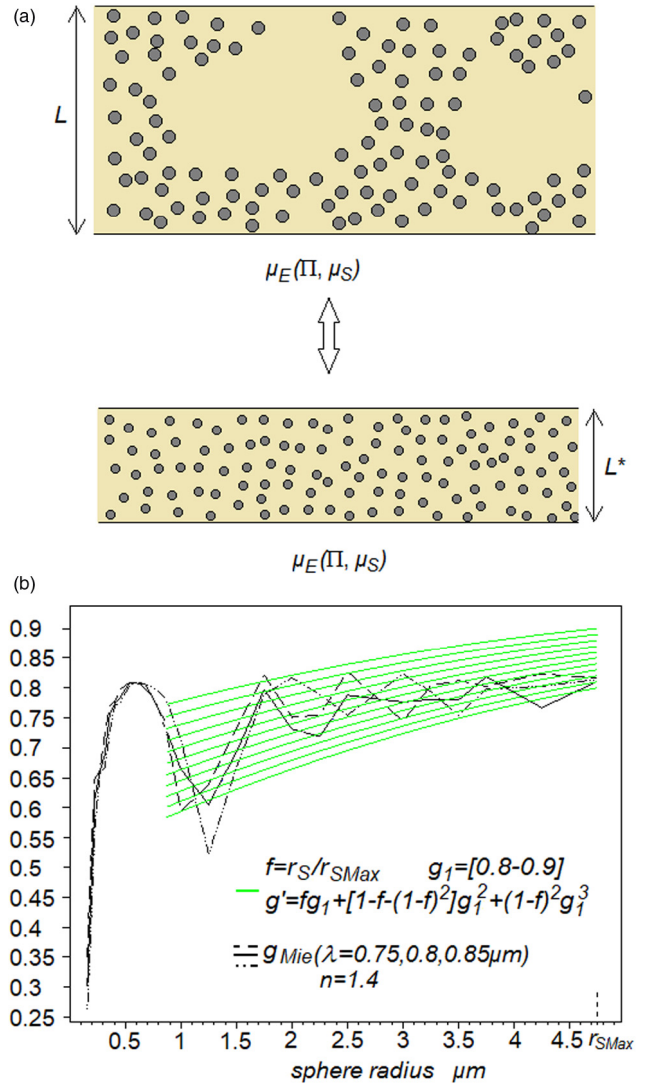


Fig. A.1. Model of spheres in a slab. (a) Scheme of an equivalence between heterogeneous and homogeneous arrangements with geometric porosity factor and scattering coefficient kept fixed. (b) Anisotropy coefficients computed from Mie theory with respect to sphere radius r_S for $n = 1.4$ and three wavelengths 0.75, 0.8, and 0.85 μm . In addition, $f g_1 + [1 - f - (1 - f)^2] g_1^2 + (1 - f)^2 g_1^3$ is plotted for g_1 going from 0.8 to 0.9 and with $f = r_S/r_{SMax}$.

Moreover, the idea related to this simple model is that a parameter f used to define an equivalent angular distribution h^* in an Adding-Doubling algorithm could be in magnitude of power 1/3 the one used for the optical depth τ^* (who can be seen as $\mu_E L^*$ or $\mu_E^* L$ when $\tau = \mu_E L$). For instance, an average trend concerning the optical anisotropy coefficient, calculated from the Lorenz-Mie theory [48] for a sphere with a radius r_S higher than the light wavelength, is an increase with a low slope. A similar trend can be obtained with the expression $g^*(f, g_1) = f g_1 + [1 - f - (1 - f)^2] g_1^2 + (1 - f)^2 g_1^3$, where g_1 is in the range [0.8–0.9] and $f \sim r_S$ as shown in Fig. A.1(b). In this function $g^*(1, g_1) = g_1$ corresponds to an estimate of the optical asymmetry coefficient when the mean sphere radius is maximum. This approximate similarity concerns the optical anisotropy coefficient, which is also the first moment of the scattering phase function. Thus, a simplified transformation proposed here between h and h^* , i.e. p and p^* , is the addition of scattering event orders higher than 1 into the expression h^* (i.e. p^*):

$$p^*(\theta) = \sum_0^{\infty} (2l + 1) g_l^* P_l(\cos \theta)$$

$$= \sum_0^{\infty} (2l+1)[f g_l + (1-f - (1-f)^2)g_l^2 + (1-f)^2 g_l^3] P_l(\cos \theta) \quad (\text{A.5})$$

where P_l are the Legendre polynomials, and $g_l - g_l^*$ are the moments of $p(\theta) - p^*(\theta)$. The forward scattering is reduced by the additional components g_2^* and g_3^* associated to the scattering events 2 and 3 [49]. As a recall, with the definition $\tau^* = \mu_E L^*$, the expression $\tau^* = \mu_E L^*(r_{SM}^*/r_{SM}^{ax})^3 = \tau f^3$ is obtained. This means that $p^* = m_1(F)p + \sum_{k=2}^{N_{se}} m_k(F)p \prod_{k=1}^{N_{se}-1} \otimes p \approx f p + [1-f - (1-f)^2]p \otimes p + (1-f)^2 p \otimes p \otimes p$, where $F = f^3$, $N_{se} = 3$, $m_1(F) = F^{1/3}$, $m_2(F) = 1 - F^{1/3} - (1 - F^{1/3})^2$ and $m_3(F) = (1 - F^{1/3})^2$. The addition is controlled by a parameter f to be estimated, which is also related to the one used to choose the new optical depth $\tau^* = F\tau = f^3\tau$.

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