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Inconsistent anticipatory postural adjustments (APAs) in rugby players: a source of injuries?

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ABSTRACT

Background We are developing since 2010 with Thales and the Fédération Française de Rugby (FFR) M-Rex, a new kind of rugby scrum simulator. The study questioned whether it could improve safety and protect players from injury by using it as a tool for training/coaching the packs.

Aim To explore the anticipatory postural adjustments (APAs) during the engagement of the ruck, because these predictive neck and back muscles contractions protect the spinal cord at the time of impacts, which is crucial to prevent injuries.

Methods We quantified the kinematics and the EMG activities in high-level front row players during their initial engagement, when scrummaging with M-Rex. All studies were performed with one player interacting with the robot, at first, and then with the three players acting together.

Results For most of the tested high-level players, the APA latencies were highly variable from trial to trial even though the engagement resulted in similar impacts. At time, the onset of the electromyography activity in the neck and back muscles showed latencies inferior to 50 ms or even close to zero prior to the impact, which rendered muscle contractions inefficient as APAs. We were also unable to identify clear muscular synergies underlying the APAs because of their great variability on a trial-to-trial basis. Finally, the APAs were not related to the amplitude of the ensuing impact and were asymmetric in most trials. All these characteristics held true, whether the player was playing alone or with two other frontline players.

Conclusion Our result suggest that APAs should be systematically tested in high-level rugby players and in any high-level sport men at risk of neck and back injuries. Because APAs can be efficiently trained, our study paves the way to design individual position-specific injury prevention programme.

INTRODUCTION

The scrum is a full contact, collective and complex event that occurs during a relatively small period of game-time in the rugby union. It involves an engagement followed by an intense sustained push. The scrum is considered as a major cause of injury in rugby unions. The proportion percentage of injuries related with scrum is <8% of all rugby union injuries.1,2 However, roughly 40% of all serious cervical spine injuries in rugby are related to scrumming.3–11 An American survey spanning almost three decades (1970–1996) shows that 58% of the 62 documented injured players damaged their cervical spines during the scrum. Sixty-four per cent of the injuries occurred when the opposing packs came together (engagement), and 36% when the scrum collapsed.5 Thirty-seven cases of catastrophic cervical spine injuries in French rugby were reported from 1996 to 2006 and the scrum was identified as a major cause for injury, accounting for 51% of the cases.6 The biomechanical constraints at play during the scrum may explain why the front row players are more exposed to chronic and catastrophic spinal injuries.2,5,7–11 The hooker is particularly vulnerable as he accounts to 78% and 37.8% of the cervical injuries surveyed in the studies by Wetzler et al.7 and Bohu et al.6 respectively. For the interested reader, more accurate details of occurrences of cervical injuries in rugby can be found in the reviews...
by Quarrie et al, Kaplan et al, Kuster et al, Trewartha et al and McIntosh and McCroryst.31,12–15

As cervical lesions prevail among rugby players, it was recommended to design individual position-specific injury prevention programme taking into account the player’s previous injuries.12,1316 Another approach to prevent accident was to gain a deeper understanding of the game, and of the scrummaging technique, in particular, which was first studied by Milburn.17 It was found that the anthropometric characteristics and physical performances of forwards differed significantly among positional categories to best meet the demands imposed on them by their position.1819 Furthermore, the packs that produced the largest scrummaging forces were characterised by a greater pack force to sum of individual force ratio than the packs producing lower forces.20 Preatoni et al21 investigated machine scrummaging at different playing levels in rugby union and analysed kinetic factors that might influence performance and injury risk. They found that the magnitude of the measured forces is in the range of values that studies on cadaveric specimens have indicated as potentially hazardous for spine injuries. Also, players scrummaging on synthetic turf demonstrated less angular velocity in the lower thoracic spine, which suggested that the support surface is of importance to prevent injuries.10

Finally, the modification of the engagement technique turned out to be an important landmark for injury prevention by altering the load acting on players during the scrum. Preatoni et al2225 and Cazzola et al24–26 have shown that, irrespective of the playing level, reducing the dynamics of the initial engagement through a fold-in procedure decreased the peak compression force, the peak downward force and the engagement speed in the dynamics of the initial engagement through a fold-in procedure decreased the peak compression force, the peak downward force and the engagement speed in excess of 30%. Also, de-emphasising the initial impact against the scrum decreased the mechanical stresses acting on forward players and benefit players’ welfare by reducing the hazard factors that may induce chronic degeneration of the spine. Altogether then, as pointed out by Quarrie and Wilson,26 there is a need for a scrum pack to develop technique and coordination as a unit to maximise scrummaging force and prevent accident. In order to contribute to that goal, we have investigated the APAs in rugby players in collaboration with the Fédération Française de Rugby (FFR).

APAs are commonly described as unconscious muscular activities aimed to counterbalance the perturbation caused by the primary movement, so as to ensure the whole-body balance, as well as contributing to initiate the displacement of the body centre of mass when starting gait or whole-body reaching movements.27–31 Consequently, APAs are generated prior to a predictable perturbation irrespective of its external and internal origin.32 Moreover, when the timing, the kinetic energy of the perturbations can be forecast based on visual and/or proprioceptive cues and/or motor efferent copies, APAs can be calibrated to minimise the forthcoming body perturbation.33–35 Hence, despite the fact that APAs are acquired based on previous experiences and learning, they exhibit short-term adaptation in response to immediate environmental changes, for instance, when stability changes.3638 Being these characteristics, APAs likely play a central role in rugby being the prevalence of postural perturbations and collisions and if they are not well adapted, the players could be at risk of injuries, particularly at back and neck levels.

Neck muscles display two patterns of APAs, which are task-specific. A reciprocal pattern prevails in anticipation of perturbation acting directly on the head. A simultaneous activation pattern is used when the direction of head perturbation is uncertain.4042 As in lower limbs and neck, direction-specific patterns of anticipatory trunk muscle activity can be recorded at the onset of when pointing.4344 Finally, APAs are not of reflexive origin: the primary motor cortex and supplementary motor area contribute to their generation both in term of timing and amplitude and the posterior cerebellum is involved in the coupling between the APAs and motor execution.45–47 From there, the ventral corticospinal tract,48 the reticulospinal tract and associated pontomedullary reticular formation participate in the descending control of the proximal and distal musculature and the encoding of APAs.4950

In order to study the APAs in rugby players, we used M-Rex, a robotic scrum simulator we designed in 2010 with Thales and the FFR, which turned out since then to be a valuable tool for training/coaching the packs of the national. We quantified the kinematics and the electromyography (EMG) activities of high-level front row players during their initial engagement and during the ensuing sustained push, when scrummaging with M-Rex. All studies were performed with only one player interacting with the robot, at first, and then with the three players acting together.

METHODS

Participants and the M-Rex simulator

All data collections were recorded at the FFR’s Centre national du rugby at Linas-Marcoussis (Essonne) during the regular training programme of the French national team. Nine front row players from the ‘Pôles Espoirs Masculin’ (means: height=1.75±0.05 m, mass=85.6±10 kg, age=20±3 years) participated in the data record. All participants provided written informed consent. We tested three groups of three players, that is, nine players, who used to play together as frontlines at the national level.

The M-Rex scrum simulator, illustrated in figure 1, is an intelligent robot equipped with force sensors. It uses a motion system routinely operated for tank simulator at Thales. To reproduce the interplay of a scrum situation, the simulator treats the scrum formation as an object in space. Thanks to its hexapod system, M-Rex reconstructions the scrum environment by moving the beam left and right, backwards and forwards, up and down, with a three-axis rotation. M-Rex applies the man-in-the-loop concept
of interactive simulation: players act on the simulator in response to the sensations they feel as the machine moves. In a continuous loop, the simulator responds to player inputs by moving and pushing back. The latest version of M-Rex can translate over several metres frontwards and backwards but it was not used in the present study.

**Experimental protocol**

We tested three groups of three players, who used to play together as frontlines at the national level. They were tested with the crouch-touch-set protocol, which was used before the new engagement rules. The simulator was passive and then it responded to the player(s) push by an opposite and continuous force in order to simulate the reaction of the scrum’s opposite players. The perturbation was applied randomly at 0.5, 1.5 and 2.5 s after the engagement. It displayed a rectangular profile of 2 KN for 10 s and was oriented at random either frontwards or upwards or sideways. The force sensors integrated in the beam (figure 1) simultaneously measured the force exerted by each of the three players. These signals were sampled at 200 Hz. The simulator triggered the Codamotion system to start recordings.

The Codamotion system (Coda CX1 Scanner Units) is an active three-dimensional motion tracking system (Charnwood Dynamics, Rothley, Leicester). Fifteen markers were placed on each player’s body. For the spine and inferior limb markers, we used clusters: Codamotion clusters are lightweight rigid body, which carries three markers that gives 6 df information when attached to the body. They are easier to apply than individual markers:

- One cluster was fixed on the spine at L5 level (ie, 3 markers);
- Two clusters were fixed on each limb (ie, 2×3 markers);
- Three markers were fixed on each rugby shoe at the fifth metatarsal level and at the lateral and back sides of the calcaneus (ie, 2×3 markers).

These markers were detected by three Coda CX1 units (scanners) placed on tripods in the training facility to cover the scrumming range. The system’s ‘x-axis’ was defined as the direction of the players engagement and the axis origin (zero point) corresponded to the initial position of the hooker player (middle position). Each recording lasted 20 s. The rate frequency of the recordings was 100 Hz. The signals were processed with Matlab routines.

The EMG activities were recorded via the Trigno Wireless EMG System. Each EMG sensor has a built-in triaxial accelerometer, a transmission range of 40 m and a rechargeable battery lasting up to 8 hours.

Surface EMG from 10 or 12 muscles in the legs and trunk were collected at 1000 Hz, and synchronised with body-segment kinematics collected at 100 Hz. EMGs were recorded from the following muscles on both sides of the body: tibialis anterior; rectus femoris; semi-tendinosus; medial gastrocnemius; ES, erector spinae muscles at L2 level; sterno-cleido-mastoidus and TRAP, trapezius at C2 level.

**Data processing**

We studied the APAs of the three groups of front row players during individual and collective engagement. During the engagement, the onset of the EMG activity was defined as the time it exceeded twice the SD (2σ) of the EMG activity at rest, recorded during 600 ms before the engagement. Similarly, we defined the onset of the engagement as the time the force signal exceeded 2σ of the noise level recorded at rest. Raw EMG signals were high-pass filtered at 10 Hz, half-wave rectified and low-pass filtered at 250 Hz, using a sixth Butterworth filter. The APA onset was defined as the time difference in milliseconds between the onset of the EMG activity and the onset of the engagement defined on the force recordings (figure 2).

**RESULTS**

**Engagement force**

As quoted in the ‘Methods’ section, we tested three groups of three players, who used to play together as frontlines at the national level. Figure 3 displays two Fx force recordings averaged over 14 trials of three players of group 1. The records of the first row illustrates Fx when the left pillar, the hooker and the right pillar played alone. The records of the second row illustrates Fx when they played together. The first three peaks of force were of the same duration when the players played alone. The peaks of force were of the variable duration and of the different form when they played together. Their amplitudes were more variable than their durations. Also the first peak of force tend to be larger when the players played together.

To document these differences, we quantified the amplitude and duration of the first peak of force in group 1 for the Fx, Fy, Fz recordings when the players were scrummaging alone and together. Table 1 summarises the mean and the SD of the durations and amplitudes of the first peak of force, respectively, as well as the number of trials used for their computation. Note that we discarded trials where the force signal did not exhibit

![Figure 1](image_url)  Three front row players scrummaging on the M-Rex simulator.
a peak >1000 n, considering that they were not representative of an engagement.

The APAs
APAs are of major interest for front row players because they play a major role in the protection of the neck and spine before the impact, during the engagement phase and later during the scrum. In this paper, we chose to define APA with respect to EMGs, that is, APA were measured during the time interval between the EMG onset in various muscles and the impact onset during the engagement.

Figure 4 illustrates the force (dot), the amplitude (diamond) and the latencies (square) of the APAs recorded in the TRAP and ES muscles during eleven consecutive trials in the three front row players of group 1, for which we undertake a detailed analysis of the APA. The two upper row of the figure displays the performance of the left pillar, the two middle row those of the hooker and the last two rows the ones of the right pillar. For a given player we displayed side by side the result recorded for the EMG of the left and right TRAP and ES muscles. For each player, the upper row displays the data collected when the player played alone and the inferior one, when he played with the frontline players. The scale in ordinate corresponds a- to the latencies from 0 to 1 s, b- to the force from 0 to 1 time 10^3 N, c- to the EMG amplitude normalised value from 0 to 1. The amplitude was normalised with respect to the maximum force exerted by each player. Several characteristics of the APAs can be readily observed. The APAs latencies and amplitude and the force at the impact were highly variable on a
trial-to-trial basis for the same player and from one player
to the other. This variability explained that no definite
pattern of muscle contractions emerged in the neck and
back muscles during the APAs. Also, the APAs’ latencies
of the players were often inferior to 50 ms and sometime
became close to 0 ms, which clearly put them at risk. This
is illustrated in figure 4 by the intermittent poor perfor-
ance of the left pillar. Also, and curiously enough, the
right pillar performed correctly when playing alone and
poorly when playing together with the frontline players.

We questioned also whether the latencies of the APA
were related to the amplitude of the first peak of force
during the engagement when the players were tested
alone or together with the two other players of the front
line. Figure 5 illustrates there was no correlation between
these two variables whether the player was tested alone
or together.

Finally, we tested the symmetry of the APA latencies
and amplitude, with the underlying hypothesis that the
more symmetric these values are, the better, because
each player has to exert the engagement in the straight-
ahead direction. The results are illustrated in figure 6.
The symmetry is expressed by the difference between the
latencies and amplitude observed in the right and left
muscles (for TRAP and ES muscles) during 14 consec-
tutive trials. A value of 0 denoted a perfectly symmetric
discharge both in terms of timing and amplitude. As a
rule, the APAs were asymmetric and it varied from trial
to trial and muscle to muscle without systematic pattern,
whether the players played alone or together.

**DISCUSSION**

The force signals we recorded during the engagement
always exhibited two phases. First, we observed a tran-
sient phase just after the impact, composed of two or
three peaks, similar to a damped sinusoid. Then, the
transient phase was followed by a sustained phase, with
reduced oscillations. As for the transient phase, our study
confirms the results of Preatoni et al. the first peak was
very brief but could reach very high level (table 1), in
the range of values that studies on cadaveric specimens
have indicated as potentially hazardous for spine injuries.
These findings call for the following comments. Consid-
ering the magnitude of the forces at play, the presence
of a negative peak force and the capricious nature of
the APAs, we proposed with other scholars to modify the
rule governing the engagement, which came rapidly into
effect. The opposing front rows of the scrum—the hooker
and the props—now enter a ‘prebind’ before engaging,
which was proposed to reduce the speed at which the
two sides come together, limiting the number of poten-
tially dangerous scrum collapses. Subsequent studies by
Preatoni et al. and Cazzola et al. demonstrated that these
changes of rules were indeed efficiently reducing the
dynamics of the engagement and the mechanical
stresses acting on forward players. However, it may not
influence the spinal kinematics of the hooker during live
scrummaging.

We hypothesised that a voluntary impact at the engage-
dment during the ruck or during any phase of the game
was preceded by an APA to damp the perturbation of the
posture caused by the ongoing impact. As expected, we
showed that it was indeed the case: the predictive neck
and back muscles contractions protected the spinal cord
at the time of the impact. However, it came as a surprise
that for most of the tested high-level players the APA
latencies were highly variable from trial to trial even
though the engagement resulted in similar impacts. Also,
at time, the onset of the EMG activity in the neck and back
muscles showed latencies inferior to 50 ms or even close
to zero prior to the impact. It rendered muscle contrac-
tions inefficient as APAs, being the 50 ms delay imposed
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tions inefficient as APAs, being the 50 ms delay imposed

<table>
<thead>
<tr>
<th>Table 1</th>
<th>Mean and SD of the duration of the first peak (ms) and maximum, mean and SD of the force (N) during the transient phase in group 1</th>
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</thead>
<tbody>
<tr>
<td></td>
<td>Left pillar</td>
</tr>
<tr>
<td>Duration and SD of the first peak (ms)</td>
<td></td>
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<tr>
<td>Alone</td>
<td>257±15, n=14</td>
</tr>
<tr>
<td>Together</td>
<td>296±67, n=11</td>
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<tr>
<td>Maximum amplitude, mean amplitude and SD of the maximum of the first peak (N)</td>
<td></td>
</tr>
<tr>
<td>Alone</td>
<td>Fx 5661, 4296±650</td>
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<tr>
<td></td>
<td>Fy 885, 520±164</td>
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<tr>
<td></td>
<td>Fz 909, 720±142</td>
</tr>
<tr>
<td>Together</td>
<td>Fx 3035, 792±418</td>
</tr>
<tr>
<td></td>
<td>Fy 405, 140±173</td>
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<tr>
<td></td>
<td>Fz 950, 223±283</td>
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*Figures 4, 5, and 6 illustrate the...*
Figure 4  The latency of the anticipatory postural adjustments (APAs) (blue square), the force (green dot) and the amplitude (red diamond) recorded in the trapezius at C2 level (TRAP) and erector spinae (ES) muscles during 11 consecutive trials in the three front row players of group.
of the scrum, and during any impact during the course of the game it may explain why tackles are game events responsible for the highest number of injuries. Therefore, the question arises why, despite the fact that APAs can be timely and adapted (see the ‘Introduction’ section), they were irregular and erratic in that study.

To our knowledge, there are few studies where the regularity of APAs were found to be modified. Lin et al. found an increased variability of APAs in patients with Parkinson’s disease during gait initiation, which may affect their posture-locomotion coupling and lead to start hesitation and even falls. Also, the variability of APA onset times was decreased in people with chronic low back pain at acute and chronic stage and this was unrelated with the participants’ reported levels of pain or disability. Hence, one can speculate that the variability of APAs may not be striking compared with the other muscular synergies underlying postural control in healthy individuals. Rather, as pointed by Moseley et al., APAs variability is probably optimal for adaptive motor control, as it is the case for other motor synergies. Hence, we do not believe that the large variability we observed in rugby players can be considered as a normal feature of motor control during daily activities.

One explanation to the variability and asymmetry of the APAs in the present study could be related to the asymmetric stance adopted by the two pillars and the hooker during the engagement. Whether they played alone or together, their dominant leg was placed in front of other one at the onset of the engagement and remained so. The legs placement was less asymmetric in the hooker when playing with the pillars but it was still present. This asymmetric posture maybe an important point because when Lee and Aruin investigated APAs during lateral perturbations and showed again that they were modulated depending on the type of stances and the side of the postural perturbation. Prior studies of postural control associated with either symmetric upper limb movement while standing asymmetrically or unilateral or bilateral arm movement while standing symmetrically support the conclusion that postural asymmetries affect APAs. Altogether then, the asymmetric posture adopted during the ruck could partly explain the asymmetric APAs in the neck and back musculature we observed. The considerable interindividually and intrindividually variability of the APAs could also be linked to interindividual differences in the posture adopted by the players during the engagement phase and its variation from trial to trial in the same player.

Another source of asymmetry and irregularity of the APAs could be unnoticed chronic pain in some players. Larivière et al. showed that combining attention interference with non-specific chronic low back pain delayed APA in trunk muscles during postural tasks. That is, players with any pain, performing a complicated physical task such as a ruck, which requires a lot of attention, could be at greater risk of injury. Also, pain may not even be a perquisite: the association of an unnatural posture with a voluntary head-on collision may constitute a sufficiently complex double task to explain the poor quality of APAs during that exercise. On argument in favour of that hypothesis is the fact that during the sustained phase of the ruck, every changes of placement of one foot of a player was consistently accompanied by a dramatic decrease of the force he could exert (to be published).

If inefficient APAs are most probably linked to balance impairment and poor motor skills, their improvement in rugby players should ameliorate their motor performance as it was shown by Santos and Aruin that improving APAs improved the quality of motor control. A first suggestion to reach that goal would be to test systematically and regularly the players to detect the problem. As quoted above, a particular attention should be payed to players with chronic pain. Also, it appears that women may be more at risk. Once detected, abnormalities of the APAs should amended and several studies suggest it is indeed feasible. Adequate exercise programme improved APAs in obese people. Similarly, according to the review of Calatayud et al. appropriate exercise prescription should increase the quality of static and dynamic balance and decrease injury recurrence. In particular, dynamic activities would be beneficial by improving APAs, considered as a key factor in the injury mechanism. Exercise was also suggested to be beneficial in young participant exhibiting fear of falling,
The symmetry of the anticipatory postural adjustments (APAs) is expressed by the difference between the latencies and amplitude observed in the right and left muscle for the right and left trapezius at C2 level (TRAP) and erector spinae (ES) muscles during 14 consecutive trials. Blue circles, red stars and green squares correspond to latencies (A) or amplitude (B) recorded in the left pillar, the hooker and the right pillar, respectively.
which provoke a decrease of APAs’ amplitude and in elderly exhibiting inefficient APAs at the precrossing phase of obstacle negotiation. When considering sport practice, planning appears to be important. Mornieux et al studied cutting manoeuvres in football game under time pressure. They found that increasing lateral trunk flexion was the most effective strategy to cope with the problem, but it was increasing the risk of knee injury. The authors suggest that training programme improving APAs would help to solve the problem. In summary, there is a consensus that at every age and in various circumstances including sport, APA can be deficient and that they should be trained.

In that context, it is interesting that recent studies show that APAs can indeed be improved. In two studies in patients with low back pain, sensorimotor training was effective in improving delayed and decreased APAs, which alleviated pain, and improved muscle strength. Also Kanekar and Aruin recently designed a specific programme to improve APAs. They exposed the subjects to predictable external perturbations before and after a single training session consisting of catches of a medicine ball thrown at the shoulder level. The effect of a single training session resulted in significantly earlier muscle onset and larger anticipatory centre of pressure displacements.

Contributors DW (research engineer): Assistance of coordination, recordings at the FFR, signal processing and drafted the Methods and Results sections. GM (associate professor): supervised signal processing and processed part of the signals. JF (Master’s student): helped to process the signals by writing software. JP (head of the scientific department of the FFR): coordinator of the recording sessions at the FFR centre, operator of the robot and participated in the interpretation of the data. SC (engineer): maker of the robot and technical supervisor to the recordings session. DR (technical director of the FFR): in charge of the scientific programme at the FFR. SL (professor): participation in the data interpretation. P-PV: coordination of the study, head of the group and drafted the Introduction and Discussion sections.

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Patient consent Not required.

Ethics approval This study was approved by the FFR and conducted in accordance with the Declaration of Helsinki.

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